

Package: BPCellsArray (via r-universe)

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Title Using BPCells as a DelayedArray Backend

Version 0.0.0.9000

Description Implements a DelayedArray backend for reading and writing arrays in the BPCells storage layout. The resulting BPCells*Arrays are compatible with all Bioconductor pipelines that can accept DelayedArray instances.

BugReports <https://github.com/Yunuuuu/BPCellsArray>

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Imports methods, BPCells (>= 0.2.0), DelayedArray (>= 0.28.0), SparseArray, Matrix, MatrixGenerics, BiocGenerics, cli, rlang (>= 1.1.0), S4Vectors, BiocSingular

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Collate 'BPCellsSeed.R' 'Class-Delayed.R' 'utils-BPCells.R'
'Class-BPCellsMatrix.R' 'Class-BPCellsSeed.R'
'Class-Transformed.R' 'IO-10xHDF5.R' 'IO-AnnHDF5.R' 'IO-Dir.R'
'IO-HDF5.R' 'IO-Mem.R' 'Method-Arith.R' 'Method-BindMatrix.R'
'Method-Compare.R' 'Method-Convert.R' 'Method-Mask.R'
'Method-Math.R' 'Method-Multiply.R' 'Method-RankTransform.R'
'Method-RenameDims.R' 'Method-Subassign.R' 'Method-Subset.R'
'Method-apply.R' 'Method-axis.R' 'Method-crossprod.R'
'Method-internal.R' 'Method-pmin.R' 'Method-summarization.R'
'Method-tcrossprod.R' 'import-standalone-assert.R'
'import-standalone-cli.R' 'import-standalone-obj-type.R'
'runSVD.R' 'showtree.R' 'utils-Rd.R' 'utils-check.R' 'utils.R'
'zzz.R'

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Contents

apply,BPCellsMatrix-method	3
BPCells-Arithmetic	3
BPCells-bind	4
BPCells-Compare	6
BPCells-crossprod	7
BPCells-Math	8
BPCells-Multiplication	9
BPCells-Summarization	10
BPCells-tcrossprod	12
BPCells10xHDF5-IO	13
BPCellsAnnHDF5-IO	14
BPCellsDelayedOp-class	16
BPCellsDir-IO	18
BPCellsHDF5-IO	19
BPCellsMem-IO	21
BPCellsSeed	22
BPCellsSeed-class	23
convert_mode	24
DelayedArray,BPCellsDelayedOp-method	25
mask_matrix	28
pmin2	29
rank_transform	30
set_threads	32
show,BPCellsArray-method	32
showtree	36
SpectraParam	36
transpose_axis	38

Index

40

 apply,BPCellsMatrix-method

Apply Functions Over matrix Margins

Description

Apply Functions Over matrix Margins

Usage

```
## S4 method for signature 'BPCellsMatrix'
apply(X, MARGIN, FUN, ..., simplify = TRUE)
```

Arguments

X	A BPCellsMatrix object.
MARGIN	A single number giving the subscripts which the function will be applied over, 1 indicates rows, 2 indicates columns.
FUN	Function to be applied. FUN is found by a call to match.fun and typically is either a function or a symbol (e.g., a backquoted name) or a character string specifying a function to be searched for from the environment of the call to apply.
...	optional arguments to FUN.
simplify	a logical indicating whether results should be simplified if possible.

Value

If each call to FUN returns a vector of length n, and simplify is TRUE, then apply returns an array of dimension $c(n, \dim(X)[MARGIN])$ if $n > 1$. If n equals 1, apply returns a vector if MARGIN has length 1 and an array of dimension $\dim(X)[MARGIN]$ otherwise. If n is 0, the result has length 0 but not necessarily the ‘correct’ dimension.

If the calls to FUN return vectors of different lengths, or if simplify is FALSE, apply returns a list of length $\dim(X)[MARGIN]$.

 BPCells-Arithmetic

Arithmetic operators for BPCellsMatrix

Description

Arithmetic operators for BPCellsMatrix

Usage

```
## S4 method for signature 'BPCellsMatrix,numeric'
Arith(e1, e2)

## S4 method for signature 'numeric,BPCellsMatrix'
Arith(e1, e2)
```

Arguments

e1, e2 One of e1 or e2 must be a [BPCellsMatrix](#) object, and the another can be a [BPCellsMatrix](#) object or a matrix-like object which can be coerced into [dgCMatrix](#) object.

Value

A [BPCellsMatrix](#) object.

Arithmetic operators

- BPCells: +, -, *, /, ^
- DelayedArray: %%, - %/%

See Also

[BPCellsMatrix](#)

BPCells-bind

Combine two Objects by Columns or Rows

Description

Combine two Objects by Columns or Rows

Usage

```
## S4 method for signature 'BPCellsMatrix,BPCellsMatrix'
rbind2(x, y, mode = NULL, ..., threads = 0L)

## S4 method for signature 'BPCellsMatrix'
rbind(
  ...,
  mode = NULL,
  threads = 0L,
  use.first.dimnames = TRUE,
  deparse.level = 1L
)
```

```

## S4 method for signature 'BPCellsMatrix'
arbind(..., mode = NULL, threads = 0L)

## S4 method for signature 'BPCellsMatrix'
bindROWS(
  x,
  objects = list(),
  use.names = TRUE,
  ignore.mcols = TRUE,
  check = TRUE
)

## S4 method for signature 'BPCellsMatrix,BPCellsMatrix'
cbind2(x, y, mode = NULL, ..., threads = 0L)

## S4 method for signature 'BPCellsMatrix'
cbind(
  ...,
  mode = NULL,
  threads = 0L,
  use.first.dimnames = TRUE,
  deparse.level = 1L
)

## S4 method for signature 'BPCellsMatrix'
acbind(..., mode = NULL, threads = 0L, use.first.dimnames = TRUE)

## S4 method for signature 'BPCellsMatrix'
bindCOLS(
  x,
  objects = list(),
  use.names = TRUE,
  ignore.mcols = TRUE,
  check = TRUE
)

```

Arguments

<code>x, y</code>	A BPCellsMatrix object or BPCellsSeed object.
<code>mode</code>	Storage mode of BPCells matrix, one of <code>uint32_t</code> (unsigned 32-bit integer), <code>float</code> (32-bit real number), or <code>double</code> (64-bit real number). R cannot differentiate 32-bit and 64-bit real number, so <code>type</code> method always return "double" for both float and double mode.
<code>...</code>	<ul style="list-style-type: none"> <code>rbind2</code> and <code>cbind2</code>: Not used currently. <code>rbind</code>, <code>arbind</code>, <code>cbind</code>, and <code>acbind</code>: A list of BPCellsMatrix object.
<code>threads</code>	Set the number of threads to use for sparse-dense multiply and matrix_stats .
<code>use.first.dimnames</code>	Ignored, always be TRUE in BPCells.

<code>deparse.level</code>	Ignored, used by generic methods.
<code>objects</code>	A list of S4 objects to bind to <code>x</code> . They should typically (but not necessarily) have the same class as <code>x</code> .
<code>use.names</code>	Ignored, always be TRUE.
<code>ignore.mcols</code>	Ignored.
<code>check</code>	Ignored.

Value

If `mode` is specified, the mode of all specified object will be converted.

- `cbind2`, `acbind`, `cbind`, `bindCOLS`: A [BPCellsMatrix](#) object combined by columns.
- `rbind2`, `arbind`, `rbind`, `bindROWS`: A [BPCellsMatrix](#) object combined by rows.

See Also

[convert_mode](#)

BPCells-Compare

Convert matrix elements to zeros and ones

Description

`binarize` compares the matrix element values to the threshold value and sets the output elements to either zero or one. By default, element values greater than the threshold are set to one; otherwise, set to zero. When `strict_inequality` is set to `FALSE`, element values greater than or equal to the threshold are set to one. As an alternative, the `<`, `<=`, `>`, and `>=` operators are also supported.

Usage

```
binarize(object, ...)
```

```
## S4 method for signature 'BPCellsMatrix'
binarize(object, ...)
```

```
## S4 method for signature 'numeric,BPCellsMatrix'
e1 < e2
```

```
## S4 method for signature 'BPCellsMatrix,numeric'
e1 > e2
```

```
## S4 method for signature 'numeric,BPCellsMatrix'
e1 <= e2
```

```
## S4 method for signature 'BPCellsMatrix,numeric'
e1 >= e2
```

Arguments

object	A BPCellsMatrix object.
...	Arguments passed on to BPCells::binarize
threshold	A numeric value that determines whether the elements of x are set to zero or one.
strict_inequality	A logical value determining whether the comparison to the threshold is \geq (<code>strict_inequality=FALSE</code>) or $>$ (<code>strict_inequality=TRUE</code>).
e1, e2	One of e1 or e2 must be a BPCellsMatrix object, and the another can be a BPCellsMatrix object or a matrix-like object which can be coerced into dgCMatrix object.

Value

A [BPCellsMatrix](#) object.

Note

Methods listed here are supported by BPCells, other [Compare](#) operators will use the methods defined in [DelayedArray](#).

BPCells-crossprod *Matrix Crossproduct*

Description

Given matrices x and y as arguments, return a matrix cross-product.

Usage

```
## S4 method for signature 'BPCellsMatrix,BPCellsMatrix'
crossprod(x, y)

## S4 method for signature 'BPCellsMatrix,ANY'
crossprod(x, y)

## S4 method for signature 'ANY,BPCellsMatrix'
crossprod(x, y)

## S4 method for signature 'BPCellsMatrix,matrix'
crossprod(x, y)

## S4 method for signature 'matrix,BPCellsMatrix'
crossprod(x, y)

## S4 method for signature 'BPCellsMatrix,numeric'
crossprod(x, y)
```

```
## S4 method for signature 'numeric,BPCellsMatrix'
crossprod(x, y)
```

Arguments

`x, y` One of `x` or `y` must be a [BPCellsMatrix](#) object, and the another must be a [BPCellsMatrix](#) object or a matrix-like object which can be coerced into [dgCMatrix](#) object.

Value

A dense matrix if one of `x` or `y` is a regular matrix or atomic vector. Otherwise, a [BPCellsMatrix](#) object.

See Also

- [%*%](#)
- [tcrossprod](#)

BPCells-Math

Math operators for BPCellsMatrix

Description

Math operators for BPCellsMatrix

Usage

```
expm1_slow(x)

## S4 method for signature 'BPCellsMatrix'
expm1_slow(x)

## S4 method for signature 'BPCellsMatrix'
expm1(x)

## S4 method for signature 'BPCellsMatrix'
log1p(x)

log1p_single(x)

## S4 method for signature 'BPCellsMatrix'
log1p_single(x)

## S4 method for signature 'BPCellsMatrix'
round(x, digits = 0)
```


Arguments

x	A BPCellsMatrix object.
digits	Integer indicating the number of decimal places

Value

- expm1 and expm1_slow: compute $\exp(x)-1$ of matrix.
- log1p and log1p_single: compute $\log(1+x)$ of matrix. log1p_single use single-precision math in intermediate stages, which is 2x faster than log1p.
- round: Rounding of matrix Numbers.

Note

Methods listed here are supported by BPCells, other [Math](#) or [Math2](#) operators will use the methods defined in [DelayedArray](#).

BPCells-Multiplication

Matrix Multiplication

Description

Multiplies two matrices, if they are conformable. If one argument is a vector, it will be promoted to either a row or column matrix to make the two arguments conformable. If both are vectors of the same length, it will return the inner product (as a matrix).

Usage

```
## S4 method for signature 'BPCellsMatrix,BPCellsMatrix'
x %*% y

## S4 method for signature 'BPCellsMatrix,ANY'
x %*% y

## S4 method for signature 'ANY,BPCellsMatrix'
x %*% y

## S4 method for signature 'BPCellsMatrix,matrix'
x %*% y

## S4 method for signature 'matrix,BPCellsMatrix'
x %*% y

## S4 method for signature 'BPCellsMatrix,numeric'
x %*% y
```

```
## S4 method for signature 'numeric,BPCellsMatrix'
x %*% y
```

Arguments

`x, y` One of `x` or `y` must be a [BPCellsMatrix](#) object, and the another must be a [BPCellsMatrix](#) object or a matrix-like object which can be coerced into [dgCMatrix](#) object.

Value

A dense matrix if one of `x` or `y` is a regular matrix or atomic vector. Otherwise, a [BPCellsMatrix](#) object.

See Also

- [crossprod](#)
- [tcrossprod](#)

BPCells-Summarization *BPCellsMatrix* row/col summarization

Description

Calculate matrix stats

Usage

```
matrix_stats(object, ...)

## S4 method for signature 'BPCellsMatrix'
matrix_stats(object, ...)

## S4 method for signature 'BPCellsMatrix'
rowSums(x)

## S4 method for signature 'BPCellsMatrix'
colSums(x)

## S4 method for signature 'BPCellsMatrix'
rowMeans(x)

## S4 method for signature 'BPCellsMatrix'
colMeans(x)

## S4 method for signature 'BPCellsMatrix'
```

```

rowVars(x)

## S4 method for signature 'BPCellsMatrix'
colVars(x)

## S4 method for signature 'BPCellsMatrix'
rowSds(x)

## S4 method for signature 'BPCellsMatrix'
colSds(x)

## S4 method for signature 'BPCellsMatrix'
rowMaxs(x)

## S4 method for signature 'BPCellsMatrix'
colMaxs(x)

```

Arguments

object	A BPCellsMatrix object.
...	Arguments passed on to BPCells::matrix_stats
	row_stats Which row statistics to compute
	col_stats Which col statistics to compute
	threads Number of threads to use during execution
x	A BPCellsMatrix object.

Details

The statistics will be calculated in a single pass over the matrix, so this method is desirable to use for efficiency purposes compared to the more standard `rowMeans` or `colMeans` if multiple statistics are needed. The stats are ordered by complexity: nonzero, mean, then variance. All less complex stats are calculated in the process of calculating a more complicated stat. So to calculate mean and variance simultaneously, just ask for variance, which will compute mean and nonzero counts as a side-effect

Value

- `matrix_stats`: A list of
 - `row_stats`: matrix of `n_stats` x `n_rows`
 - `col_stats`: matrix of `n_stats` x `n_cols`
- `rowSums()`: vector of row sums
- `colSums()`: vector of column sums
- `rowMeans()`: vector of row means
- `colMeans()`: vector of column means

- rowVars(): vector of row variance
- colVars(): vector of column variance
- rowSds(): vector of row Standard Deviation
- colSds(): vector of column Standard Deviation
- rowMaxs(): vector of row max values
- colMaxs(): vector of column max values

BPCells-tcrossprod *Matrix Products of Transpose*

Description

Given matrices x and y as arguments, return a matrix product of Transpose.

Usage

```
## S4 method for signature 'BPCellsMatrix,BPCellsMatrix'
tcrossprod(x, y)

## S4 method for signature 'BPCellsMatrix,ANY'
tcrossprod(x, y)

## S4 method for signature 'ANY,BPCellsMatrix'
tcrossprod(x, y)

## S4 method for signature 'BPCellsMatrix,matrix'
tcrossprod(x, y)

## S4 method for signature 'matrix,BPCellsMatrix'
tcrossprod(x, y)

## S4 method for signature 'BPCellsMatrix,numeric'
tcrossprod(x, y)

## S4 method for signature 'numeric,BPCellsMatrix'
tcrossprod(x, y)
```

Arguments

x, y One of x or y must be a [BPCellsMatrix](#) object, and the another must be a [BP-CellsMatrix](#) object or a matrix-like object which can be coerced into [dgCMatrix](#) object.

Value

A dense matrix if one of x or y is a regular matrix or atomic vector. Otherwise, a [BPCellsMatrix](#) object.

See Also

- [%*%](#)
- [crossprod](#)

BPCells10xHDF5-IO *Read/write sparse matrices from (or into) 10x feature matrix*

Description

- `readBPCells10xHDF5Matrix`: read a sparse matrices from a HDF5 file on disk
- `writeBPCells10xHDF5Matrix`: Write a sparse matrices into a HDF5 file on disk

Usage

```
readBPCells10xHDF5Matrix(path, feature_type = NULL, buffer_size = 16384L)
```

```
writeBPCells10xHDF5Matrix(x, ...)
```

```
## S4 method for signature 'ANY'
writeBPCells10xHDF5Matrix(
  x,
  path,
  barcodes = colnames(x),
  feature_ids = rownames(x),
  feature_names = rownames(x),
  feature_types = "Gene Expression",
  feature_metadata = list(),
  buffer_size = 16384L,
  chunk_size = 1024L,
  gzip = 0L
)
```

Arguments

<code>path</code>	A string path of the 10x HDF5 file to read or save data into.
<code>feature_type</code>	Optional selection of feature types to include in output matrix. For multiome data, the options are "Gene Expression" and "Peaks". This option is only compatible with files from cellranger 3.0 and newer.
<code>buffer_size</code>	For performance tuning only. The number of items to be buffered in memory before calling writes to disk.

<code>x</code>	A BPCellsMatrix object or a matrix-like object which can be coerced into dgC-Matrix object.
<code>...</code>	Additional arguments passed into specific methods.
<code>barcodes</code>	Vector of names for the cells
<code>feature_ids</code>	Vector of IDs for the features
<code>feature_names</code>	Vector of names for the features
<code>feature_types</code>	String or vector of feature types
<code>feature_metadata</code>	Named list of additional metadata vectors to store for each feature
<code>chunk_size</code>	For performance tuning only. The chunk size used for the HDF5 array storage.
<code>gzip</code>	Gzip compression level. Default is 0 (no gzip compression).

Details

The 10x format makes use of gzip compression for the matrix data, which can slow down read performance. Consider writing into another format if the read performance is important to you.

Input matrices must be in column-major storage order, and if the rownames and colnames are not set, names must be provided for the relevant metadata parameters. Some of the metadata parameters are not read by default in BPCells, but it is possible to export them for use with other tools.

Value

A [BPCellsMatrix](#) object.

See Also

- [BPCellsSeed](#)
- [BPCellsDir-IO](#)
- [BPCellsHDF5-IO](#)
- [BPCellsMem-IO](#)
- [BPCells10xHDF5-IO](#)
- [BPCellsAnnHDF5-IO](#)

BPCellsAnnHDF5-IO

Read/write sparse matrices from (or into) AnnData HDF5 file

Description

- `readBPCellsAnnHDF5Matrix`: read a sparse matrices from a AnnData HDF5 file on disk.
- `writeBPCellsAnnHDF5Matrix`: Write a sparse matrices into a AnnData HDF5 file on disk.

Usage

```

readBPCellsAnnHDF5Matrix(path, group = "X", buffer_size = 16384L)

writeBPCellsAnnHDF5Matrix(x, ...)

## S4 method for signature 'ANY'
writeBPCellsAnnHDF5Matrix(
  x,
  path,
  group = "X",
  buffer_size = 16384L,
  chunk_size = 1024L,
  gzip = 0L
)

```

Arguments

path	A string path of the AnnData HDF5 file to read or save data into.
group	The group within the hdf5 file to write the data to. If writing to an existing hdf5 file this group must not already be in use
buffer_size	For performance tuning only. The number of items to be buffered in memory before calling writes to disk.
x	A BPCellsMatrix object or a matrix-like object which can be coerced into dgC-Matrix object.
...	Additional arguments passed into specific methods.
chunk_size	For performance tuning only. The chunk size used for the HDF5 array storage.
gzip	Gzip compression level. Default is 0 (no gzip compression).

Value

A [BPCellsMatrix](#) object.

See Also

- [BPCellsSeed](#)
- [BPCellsDir-IO](#)
- [BPCellsHDF5-IO](#)
- [BPCellsMem-IO](#)
- [BPCells10xHDF5-IO](#)
- [BPCellsAnnHDF5-IO](#)

BPCellsDelayedOp-class

BPCellsDelayedOp objects

Description

Provide a parallel [DelayedOp](#) object

Usage

```
## S3 method for class 'BPCellsDelayedOp'  
as.matrix(x)  
  
## S4 method for signature 'BPCellsDelayedOp'  
as.matrix(x)  
  
## S3 method for class 'BPCellsDelayedOp'  
as.array(x, drop = FALSE)  
  
## S4 method for signature 'BPCellsDelayedOp'  
as.array(x, drop = FALSE)  
  
## S4 method for signature 'BPCellsDelayedOp'  
type(x)  
  
## S4 method for signature 'BPCellsDelayedOp'  
is_sparse(x)  
  
## S4 method for signature 'BPCellsDelayedOp'  
extract_array(x, index)  
  
## S4 method for signature 'BPCellsDelayedOp'  
OLD_extract_sparse_array(x, index)  
  
## S4 method for signature 'BPCellsDelayedOp'  
extract_sparse_array(x, index)  
  
## S4 method for signature 'BPCellsDelayedOp'  
dim(x)  
  
## S4 method for signature 'BPCellsDelayedOp'  
dimnames(x)  
  
## S4 method for signature 'BPCellsDelayedOp'  
t(x)  
  
## S4 method for signature 'BPCellsDelayedOp'
```



```

chunkdim(x)

## S4 method for signature 'BPCellsDelayedAbind'
is_noop(x)

## S4 method for signature 'BPCellsDelayedRenameDims'
is_noop(x)

## S4 method for signature 'BPCellsDelayedSubset'
is_noop(x)

```

Arguments

x	A BPCellsDelayedOp object.
drop	A bool, if TRUE, any extents of length one will be removed and return an atomic vector.
index	<p>An unnamed list of integer vectors, one per dimension in x. Each vector is called a <i>subscript</i> and can only contain positive integers that are valid 1-based indices along the corresponding dimension in x.</p> <p>Empty or missing subscripts are allowed. They must be represented by list elements set to <code>integer(0)</code> or <code>NULL</code>, respectively.</p> <p>The subscripts cannot contain NAs or non-positive values.</p> <p>Individual subscripts are allowed to contain duplicated indices.</p>

Value

- type: A string, indicates the storage type. For all BPCells matrix type of float and double, always return double since R cannot differentiate 32-bit and 64-bit real number. See [storage_mode](#).
- extract_array: A dense matrix.
- OLD_extract_sparse_array: A [SparseArraySeed](#) object.
- extract_sparse_array: A [SparseArray](#) object.
- is_sparse: Always return TRUE.
- chunkdim: the chunk dimensions in an integer vector parallel to `dim(x)`.

Note

Just like [DelayedOp](#) object, this is not intended used by users directly.

BPCellsDir-IO

Read/write sparse matrices from (or into) directory on disk

Description

- `readBPCellsDirMatrix`: read a sparse matrices from a directory on disk
- `writeBPCellsDirMatrix`: Write a sparse matrices into a directory on disk

Usage

```
readBPCellsDirMatrix(path, buffer_size = 8192L)
```

```
writeBPCellsDirMatrix(x, ...)
```

```
## S4 method for signature 'ANY'
writeBPCellsDirMatrix(
  x,
  path = NULL,
  bitpacking = TRUE,
  buffer_size = 8192L,
  overwrite = FALSE
)
```

Arguments

<code>path</code>	A string path of directory to read or save the data into. For <code>writeBPCellsDirMatrix</code> , this can be NULL means using a temporary directory.
<code>buffer_size</code>	For performance tuning only. The number of items to be buffered in memory before calling writes to disk.
<code>x</code>	A <code>BPCellsMatrix</code> object or a matrix-like object which can be coerced into <code>dgC-Matrix</code> object.
<code>...</code>	Additional arguments passed into specific methods.
<code>bitpacking</code>	A bool, whether or not to compress the data using Bitpacking Compression.
<code>overwrite</code>	A bool, If TRUE, write to a temp dir then overwrite existing data.

Details

Storage locations:

Matrices can be stored in a directory on disk, in memory, or in an HDF5 file. Saving in a directory on disk is a good default for local analysis, as it provides the best I/O performance and lowest memory usage. The HDF5 format allows saving within existing hdf5 files to group data together, and the in memory format provides the fastest performance in the event memory usage is unimportant.

Bitpacking Compression:

For typical RNA counts matrices holding integer counts, this bitpacking compression will result in 6-8x less space than an R `dgCMatrix`, and 4-6x smaller than a `scipy csc_matrix`. The compression will be more effective when the count values in the matrix are small, and when the rows of the matrix are sorted by `rowMeans`. In tests on RNA-seq data optimal ordering could save up to 40% of storage space. On non-integer data only the row indices are compressed, not the values themselves so space savings will be smaller.

For non-integer data matrices, bitpacking compression is much less effective, as it can only be applied to the indexes of each entry but not the values. There will still be some space savings, but far less than for counts matrices.

Value

A `BPCellsMatrix` object.

See Also

- [BPCellsSeed](#)
- [BPCellsDir-IO](#)
- [BPCellsHDF5-IO](#)
- [BPCellsMem-IO](#)
- [BPCells10xHDF5-IO](#)
- [BPCellsAnnHDF5-IO](#)

BPCellsHDF5-IO

Read/write sparse matrices from (or into) HDF5 file

Description

- `readBPCellsHDF5Matrix`: read a sparse matrices from a HDF5 file on disk
- `writeBPCellsHDF5Matrix`: Write a sparse matrices into a HDF5 file on disk

Usage

```
readBPCellsHDF5Matrix(path, group, buffer_size = 8192L)
```

```
writeBPCellsHDF5Matrix(x, ...)
```

```
## S4 method for signature 'ANY'
```

```
writeBPCellsHDF5Matrix(
  x,
  path,
  group,
  bitpacking = TRUE,
  buffer_size = 8192L,
```

```

    chunk_size = 1024L,
    overwrite = FALSE,
    gzip = 0L
)

```

Arguments

path	A string path of the HDF5 file to read or save data into.
group	The group within the hdf5 file to write the data to. If writing to an existing hdf5 file this group must not already be in use
buffer_size	For performance tuning only. The number of items to be buffered in memory before calling writes to disk.
x	A BPCellsMatrix object or a matrix-like object which can be coerced into dgC-Matrix object.
...	Additional arguments passed into specific methods.
bitpacking	A bool, whether or not to compress the data using Bitpacking Compression.
chunk_size	For performance tuning only. The chunk size used for the HDF5 array storage.
overwrite	A bool, If TRUE, write to a temp dir then overwrite existing data.
gzip	Gzip compression level. Default is 0 (no gzip compression). This is recommended when both compression and compatibility with outside programs is required. Using bitpacking=TRUE is recommended as it is >10x faster with often similar compression levels. So gzip will always be zero when bitpacking is TRUE.

Details

Storage locations:

Matrices can be stored in a directory on disk, in memory, or in an HDF5 file. Saving in a directory on disk is a good default for local analysis, as it provides the best I/O performance and lowest memory usage. The HDF5 format allows saving within existing hdf5 files to group data together, and the in memory format provides the fastest performance in the event memory usage is unimportant.

Bitpacking Compression:

For typical RNA counts matrices holding integer counts, this bitpacking compression will result in 6-8x less space than an R [dgCMatrix](#), and 4-6x smaller than a [scipy csc_matrix](#). The compression will be more effective when the count values in the matrix are small, and when the rows of the matrix are sorted by `rowMeans`. In tests on RNA-seq data optimal ordering could save up to 40% of storage space. On non-integer data only the row indices are compressed, not the values themselves so space savings will be smaller.

For non-integer data matrices, bitpacking compression is much less effective, as it can only be applied to the indexes of each entry but not the values. There will still be some space savings, but far less than for counts matrices.

Value

A [BPCellsMatrix](#) object.

See Also

- [BPCellsSeed](#)
- [BPCellsDir-IO](#)
- [BPCellsHDF5-IO](#)
- [BPCellsMem-IO](#)
- [BPCells10xHDF5-IO](#)
- [BPCellsAnnHDF5-IO](#)

BPCellsMem-IO

*Write a sparse matrices into memory with BPCells format***Description**

Write a sparse matrices into memory with BPCells format

Usage

```
writeBPCellsMemMatrix(x, ...)

## S4 method for signature 'ANY'
writeBPCellsMemMatrix(x, compress = TRUE)
```

Arguments

x	A BPCellsMatrix object or a matrix-like object which can be coerced into dgCMatrix object.
...	Additional arguments passed into specific methods.
compress	Whether or not to compress the data.

Details**Storage locations:**

Matrices can be stored in a directory on disk, in memory, or in an HDF5 file. Saving in a directory on disk is a good default for local analysis, as it provides the best I/O performance and lowest memory usage. The HDF5 format allows saving within existing hdf5 files to group data together, and the in memory format provides the fastest performance in the event memory usage is unimportant.

Bitpacking Compression:

For typical RNA counts matrices holding integer counts, this bitpacking compression will result in 6-8x less space than an R [dgCMatrix](#), and 4-6x smaller than a [scipy csc_matrix](#). The compression will be more effective when the count values in the matrix are small, and when the rows of the matrix are sorted by `rowMeans`. In tests on RNA-seq data optimal ordering could save up to 40% of storage space. On non-integer data only the row indices are compressed, not the values themselves so space savings will be smaller.

For non-integer data matrices, bitpacking compression is much less effective, as it can only be applied to the indexes of each entry but not the values. There will still be some space savings, but far less than for counts matrices.

Value

A [BPCellsMatrix](#) object.

See Also

- [BPCellsSeed](#)
- [BPCellsDir-IO](#)
- [BPCellsHDF5-IO](#)
- [BPCellsMem-IO](#)
- [BPCells10xHDF5-IO](#)
- [BPCellsAnnHDF5-IO](#)

BPCellsSeed

Transform into IterableMatrix

Description

Transform into IterableMatrix

Usage

```
BPCellsSeed(x)

## S4 method for signature 'IterableMatrix'
BPCellsSeed(x)

## S4 method for signature 'matrix'
BPCellsSeed(x)

## S4 method for signature 'dgCMatrix'
BPCellsSeed(x)

## S4 method for signature 'ANY'
BPCellsSeed(x)
```

Arguments

x A [IterableMatrix](#) object from [BPCells](#) or a matrix-like object which can be coerced into [dgCMatrix](#) object.

Value

A IterableMatrix object.

See Also

- [BPCellsSeed](#)
- [BPCellsDir-IO](#)
- [BPCellsHDF5-IO](#)
- [BPCellsMem-IO](#)
- [BPCells10xHDF5-IO](#)
- [BPCellsAnnHDF5-IO](#)

BPCellsSeed-class	IterableMatrix <i>object methods</i>
-------------------	--------------------------------------

Description

IterableMatrix object methods

Usage

```
## S4 method for signature 'IterableMatrix'  
type(x)
```

```
## S3 method for class 'IterableMatrix'  
as.array(x, drop = FALSE)
```

```
## S4 method for signature 'IterableMatrix'  
as.array(x, drop = FALSE)
```

```
## S4 method for signature 'IterableMatrix'  
extract_array(x, index)
```

```
## S4 method for signature 'IterableMatrix'  
OLD_extract_sparse_array(x, index)
```

```
## S4 method for signature 'IterableMatrix'  
extract_sparse_array(x, index)
```

```
## S4 method for signature 'IterableMatrix'  
is_sparse(x)
```

```
## S4 method for signature 'IterableMatrix'  
chunkdim(x)
```

Arguments

x	A <code>IterableMatrix</code> object.
drop	A bool, if TRUE, any extents of length one will be removed and return an atomic vector.
index	An unnamed list of integer vectors, one per dimension in x. Each vector is called a <i>subscript</i> and can only contain positive integers that are valid 1-based indices along the corresponding dimension in x. Empty or missing subscripts are allowed. They must be represented by list elements set to <code>integer(0)</code> or <code>NULL</code> , respectively. The subscripts cannot contain NAs or non-positive values. Individual subscripts are allowed to contain duplicated indices.

Value

- type: A string, indicates the storage type. For all BPCells matrix type of float and double, always return double since R cannot differentiate 32-bit and 64-bit real number. See [storage_mode](#).
- extract_array: A dense matrix.
- OLD_extract_sparse_array: A [SparseArraySeed](#) object.
- extract_sparse_array: A [SparseArray](#) object.
- is_sparse: Always return TRUE.
- chunkdim: the chunk dimensions in an integer vector parallel to `dim(x)`.

convert_mode	<i>Convert the storage mode of a BPCellsArray object</i>
--------------	--

Description

Convert the storage mode of a `BPCellsArray` object

Usage

```
convert_mode(object, ...)
```

```
## S4 method for signature 'BPCellsMatrix'
```

```
convert_mode(object, mode)
```

```
storage_mode(object)
```

```
## S4 method for signature 'BPCellsMatrix'
```

```
storage_mode(object)
```



```
## S4 method for signature 'BPCellsDelayedOp'
storage_mode(object)

## S4 method for signature 'IterableMatrix'
storage_mode(object)

## S4 method for signature 'matrix'
storage_mode(object)
```

Arguments

object	A BPCellsMatrix object.
...	Additional parameters passed into specific methods.
mode	Storage mode of BPCells matrix, one of <code>uint32_t</code> (unsigned 32-bit integer), <code>float</code> (32-bit real number), or <code>double</code> (64-bit real number). R cannot differentiate 32-bit and 64-bit real number, so type method always return "double" for both float and double mode.

Value

- `convert_mode`: A [BPCellsMatrix](#) object with storage mode converted into the specified.
- `storage_mode`: A string indicates the storage mode.

See Also

[convert_matrix_type](#)

DelayedArray,BPCellsDelayedOp-method

House of internal methods

Description

Following methods are used by package internal, usually for messages purpose.

Usage

```
## S4 method for signature 'BPCellsDelayedOp'
DelayedArray(seed)

## S4 method for signature 'BPCellsMatrix'
BPCellsSeed(x)

## S4 method for signature 'numeric,BPCellsMatrix'
e1 / e2
```

```
## S4 method for signature 'numeric,BPCellsMatrix'  
e1 %% e2  
  
## S4 method for signature 'BPCellsMatrix,numeric'  
e1 %% e2  
  
## S4 method for signature 'numeric,BPCellsMatrix'  
e1 %/% e2  
  
## S4 method for signature 'BPCellsMatrix,numeric'  
e1 %/% e2  
  
## S4 method for signature 'BPCellsDelayedAbind'  
set_threads(object, threads = 0L)  
  
## S4 method for signature 'ColBindMatrices'  
set_threads(object, threads = 0L)  
  
## S4 method for signature 'RowBindMatrices'  
set_threads(object, threads = 0L)  
  
## S4 method for signature 'ANY'  
set_threads(object, ...)  
  
## S4 method for signature 'ANY,BPCellsMatrix'  
rbind2(x, y, ...)  
  
## S4 method for signature 'BPCellsMatrix,ANY'  
rbind2(x, y, ...)  
  
## S4 method for signature 'ANY,BPCellsMatrix'  
cbind2(x, y, ...)  
  
## S4 method for signature 'BPCellsMatrix,ANY'  
cbind2(x, y, ...)  
  
## S4 method for signature 'ANY'  
binarize(object, ...)  
  
## S4 method for signature 'BPCellsMatrix,ANY'  
Compare(e1, e2)  
  
## S4 method for signature 'ANY,BPCellsMatrix'  
Compare(e1, e2)  
  
## S4 method for signature 'ANY'  
convert_mode(object, mode)
```

```
## S4 method for signature 'ANY,ANY'
mask_matrix(object, mask, invert = FALSE)

## S4 method for signature 'ANY'
expm1_slow(x)

## S4 method for signature 'BPCellsMatrix'
log(x)

## S4 method for signature 'BPCellsArray'
Math(x)

## S4 method for signature 'BPCellsArray'
Math2(x)

## S4 method for signature 'ANY'
rank_transform(object, axis = NULL, offset = TRUE, ...)

## S4 replacement method for signature 'BPCellsMatrix,ANY,ANY,dgCMatrix'
x[i, j] <- value

## S4 replacement method for signature 'BPCellsMatrix,ANY,ANY,matrix'
x[i, j] <- value

## S4 method for signature 'ANY'
transpose_axis(object, ...)

## S4 method for signature 'BPCellsMatrix,vector'
pmin2(e1, e2)

## S4 method for signature 'vector,BPCellsMatrix'
pmin2(e1, e2)

## S4 method for signature 'BPCellsMatrix,DelayedArray'
pmin2(e1, e2)

## S4 method for signature 'DelayedArray,BPCellsMatrix'
pmin2(e1, e2)

## S4 method for signature 'BPCellsMatrix,vector'
pmax2(e1, e2)

## S4 method for signature 'vector,BPCellsMatrix'
pmax2(e1, e2)

## S4 method for signature 'BPCellsMatrix,DelayedArray'
pmax2(e1, e2)
```

```
## S4 method for signature 'DelayedArray,BPCellsMatrix'
pmax2(e1, e2)
```

Arguments

seed	A BPCellsDelayedOp object.
x, y	See method signature.
e1, e2	One of e1 or e2 must be a BPCellsMatrix object, and the another can be a BPCellsMatrix object or a matrix-like object which can be coerced into dgCMatrix object.
object	A BPCellsMatrix object with a seed slot of BPCellsDelayedAbind object, usually derived from bind operators.
threads	Set the number of threads to use for sparse-dense multiply and matrix_stats .
...	Additional arguments to specific methods.
mode	Storage mode of BPCells matrix, one of <code>uint32_t</code> (unsigned 32-bit integer), <code>float</code> (32-bit real number), or <code>double</code> (64-bit real number). R cannot differentiate 32-bit and 64-bit real number, so type method always return "double" for both <code>float</code> and <code>double</code> mode.
mask	A BPCellsMatrix object or a matrix-like object which can be coerced into dgCMatrix object
invert	A bool, indicates whether revert the mask.
axis	Axis to rank values within. "col" to rank values within each column, and "row" to rank values within each row. If NULL, will use the storage axis of object (see storage_axis). If axis specified is different from the storage axis of object, transpose_axis will be used to transpose the underlying storage order.
offset	A bool, whether or not to add offset such that the rank of a 0 value is 0. Default: TRUE.
i, j	Row and Column index.
value	A BPCellsMatrix object or a matrix-like object which can be coerced into dgCMatrix object.

mask_matrix

Mask matrix entries to zero

Description

Set matrix entries to zero given a mask matrix of the same dimensions. Normally, non-zero values in the mask will set the matrix entry to zero. If inverted, zero values in the mask matrix will set the matrix entry to zero.

Usage

```

mask_matrix(object, mask, ...)

## S4 method for signature 'BPCellsMatrix,BPCellsMatrix'
mask_matrix(object, mask, invert = FALSE)

## S4 method for signature 'BPCellsMatrix,ANY'
mask_matrix(object, mask, invert = FALSE)

```

Arguments

object	A BPCellsMatrix object.
mask	A BPCellsMatrix object or a matrix-like object which can be coerced into dgC-Matrix object
...	Additional parameters passed into specific methods.
invert	A bool, indicates whether revert the mask.

Value

A [BPCellsMatrix](#) object.

See Also

[mask_matrix](#)

pmin2

Maxima and Minima

Description

Maxima and Minima

Usage

```

pmin_by_col(object, values)

## S4 method for signature 'BPCellsMatrix'
pmin_by_col(object, values)

pmin_by_row(object, values)

## S4 method for signature 'BPCellsMatrix'
pmin_by_row(object, values)

pmin_scalar(object, value)

```

```
## S4 method for signature 'BPCellsMatrix'
pmin_scalar(object, value)

## S4 method for signature 'BPCellsMatrix,numeric'
pmin2(e1, e2)

## S4 method for signature 'numeric,BPCellsMatrix'
pmin2(e1, e2)
```

Arguments

object	A BPCellsMatrix object.
values	An atomic positive numeric.
value	A single positive numeric value
e1, e2	One of e1 or e2 must be a BPCellsMatrix object, and the another must be a scalar or of length <code>nrow(e1)/nrow(e2)</code> .

Value

- `pmin_by_col`: Take the minimum with a per-col constant
- `pmin_by_row`: Take the minimum with a per-row constant
- `pmin_scalar`: Take minimum with a global constant

Note

For `pmin2` Methods listed here are supported by `BPCells`, other `pmin2` methods and `pmax2` function will use the methods defined in [DelayedArray](#).

rank_transform	<i>Rank-transform a BPCells IterableMatrix matrix</i>
----------------	---

Description

Rank values are default offset such that the rank of a 0 value is 0. If you want to get the same result of regular matrix `rowRanks(matrix, ties.method = "average")/colRanks(matrix, ties.method = "average")`, set `offset=FALSE`.

Usage

```
rank_transform(object, ...)

## S4 method for signature 'BPCellsMatrix'
rank_transform(object, axis = NULL, offset = TRUE, ...)

## S4 method for signature 'BPCellsMatrix'
```

```

rowRanks(
  x,
  rows = NULL,
  cols = NULL,
  ties.method = "average",
  ...,
  useNames = TRUE
)

## S4 method for signature 'BPCellsMatrix'
colRanks(
  x,
  rows = NULL,
  cols = NULL,
  ties.method = "average",
  preserveShape = TRUE,
  ...,
  useNames = TRUE
)

```

Arguments

...	Arguments passed on to BPCells::transpose_storage_order
outdir	Directory to store the output
tmpdir	Temporary directory to use for intermediate storage
load_bytes	The minimum contiguous load size during the merge sort passes
sort_bytes	The amount of memory to allocate for re-sorting chunks of entries
axis	Axis to rank values within. "col" to rank values within each column, and "row" to rank values within each row. If NULL, will use the storage axis of object (see storage_axis). If axis specified is different from the storage axis of object, transpose_axis will be used to transpose the underlying storage order.
offset	A bool, whether or not to add offset such that the rank of a 0 value is 0. Default: TRUE.
x, object	A BPCellsMatrix object or a matrix-like object which can be coerced into dgC-Matrix object.
rows, cols	Ignored currently.
ties.method	Always be "average", cannot be changed.
useNames	Always be TRUE, cannot be changed.
preserveShape	Always be TRUE, cannot be changed.

Value

A [BPCellsMatrix](#) object.

See Also

[rank_transform](#)

set_threads	<i>Set matrix op thread count</i>
-------------	-----------------------------------

Description

Set number of threads to use for sparse-dense multiply and matrix_stats.

Usage

```
set_threads(object, ...)
```

```
## S4 method for signature 'BPCellsMatrix'
```

```
set_threads(object, threads = 0L)
```

Arguments

object	A BPCellsMatrix object with a seed slot of BPCellsDelayedAbind object, usually derived from bind operators.
...	Additional arguments to specific methods.
threads	Set the number of threads to use for sparse-dense multiply and matrix_stats .

Value

A [BPCellsMatrix](#) object.

show,BPCellsArray-method	<i>DelayedArray backend of BPCells matrix</i>
--------------------------	---

Description

The BPCellsMatrix class just inherits from the [DelayedMatrix](#) class.

Usage

```
## S4 method for signature 'BPCellsArray'
```

```
show(object)
```

```
## S4 method for signature 'BPCellsMatrix'
```

```
show(object)
```

```
BPCellsArray(x)
```

```
BPCellsMatrix(x)
```



```
## S4 method for signature 'BPCellsArray'
matrixClass(x)

## S4 method for signature 'IterableMatrix'
DelayedArray(seed)

## S3 method for class 'BPCellsMatrix'
aperm(a, perm, ...)

## S4 method for signature 'BPCellsMatrix'
aperm(a, perm, ...)

## S3 method for class 'BPCellsMatrix'
as.matrix(x)

## S4 method for signature 'BPCellsMatrix'
as.matrix(x)

## S3 method for class 'BPCellsMatrix'
as.array(x, drop = FALSE)

## S4 method for signature 'BPCellsMatrix'
as.array(x, drop = FALSE)

## S4 method for signature 'BPCellsMatrix'
t(x)

## S4 replacement method for signature 'BPCellsMatrix'
type(x) <- value

## S4 method for signature 'BPCellsMatrix'
is.na(x)

## S4 method for signature 'BPCellsMatrix'
is.finite(x)

## S4 method for signature 'BPCellsMatrix'
is.infinite(x)

## S4 method for signature 'BPCellsMatrix'
is.nan(x)

## S4 method for signature 'BPCellsArray,vector'
Ops(e1, e2)

## S4 method for signature 'vector,BPCellsArray'
Ops(e1, e2)
```

```

## S4 method for signature 'BPCellsArray,BPCellsArray'
Ops(e1, e2)

## S4 replacement method for signature 'BPCellsMatrix,ListOrNULL'
dimnames(x) <- value

## S4 replacement method for signature 'BPCellsMatrix'
rownames(x) <- value

## S4 replacement method for signature 'BPCellsMatrix'
colnames(x) <- value

## S4 replacement method for signature 'BPCellsMatrix,ANY,ANY,BPCellsMatrix'
x[i, j, ...] <- value

## S4 replacement method for signature 'BPCellsMatrix,ANY,ANY,IterableMatrix'
x[i, j, ...] <- value

## S4 replacement method for signature 'BPCellsMatrix,ANY,ANY,ANY'
x[i, j] <- value

## S4 method for signature 'BPCellsMatrix,ANY,ANY,ANY'
x[i, j, drop = TRUE]

```

Arguments

object	A BPCellsMatrix object.
x	A BPCellsMatrix object. For BPCellsArray and BPCellsMatrix function, a matrix-like object which can be coerced into dgCMatrix object would also be okay.
seed	A IterableMatrix object.
a	A BPCellsMatrix object.
perm	the subscript permutation vector, usually a permutation of the integers 1:n, where n is the number of dimensions of a. When a has named dimnames, it can be a character vector of length n giving a permutation of those names. The default (used whenever perm has zero length) is to reverse the order of the dimensions.
...	Additional arguments passed to specific methods <ul style="list-style-type: none"> • aperm: not used currently. • [<-: arguments passed to transpose_storage_order
drop	A bool, if TRUE, any extents of length one will be removed and return an atomic vector.
value	<ul style="list-style-type: none"> • type<-: See the mode argument in convert_mode. • dimnames<-: A list of dimnames or NULL. • [<-: A BPCellsMatrix object or a matrix-like object which can be coerced into dgCMatrix object

e1, e2	One of e1 or e2 must be a BPCellsMatrix object.
i, j	Row and Column index.

Value

- BPCellsArray and BPCellsMatrix: A [BPCellsMatrix](#) object, since BPCells can only support 2-dim array.
- matrixClass: A string, always be "BPCellsMatrix".
- as.matrix: A dense matrix.
- as.array: A dense matrix or an atomic vector.
- t: A [BPCellsMatrix](#) object
- type<-: A [BPCellsMatrix](#) object with storage mode converted into the specified.
- dimnames<-: A [BPCellsMatrix](#) object.
- rownames<-: A [BPCellsMatrix](#) object.
- colnames<-: A [BPCellsMatrix](#) object.
- [<-: A [BPCellsMatrix](#) object.
- [: A [BPCellsMatrix](#) object or an atomic vector.

See Also

- [bind](#): Combine two Objects by Columns or Rows.
- [%*%](#): Matrix Multiplication.
- [crossprod](#): Matrix Crossproduct.
- [summarization](#): row/col summarization.
- [Arith](#): Binary Arithmetic operators.
- [Math](#): Math operators.
- [Compare](#): Compare matrix.
- [pmin2/pmax2](#): Maxima and Minima.
- [DelayedArray-utils](#): Common operations on DelayedArray objects

showtree	<i>Visualize and access the leaves of a tree of delayed operations</i>
----------	--

Description

showtree can be used to visualize the tree of delayed operations carried by a DelayedArray object.

Usage

```
showtree(x, show.node.dim = TRUE)
```

```
seedApply(x, FUN, ...)
```

Arguments

x	Typically a DelayedArray object but can also be a DelayedOp object or a list where each element is a DelayedArray or DelayedOp object.
show.node.dim	TRUE or FALSE. If TRUE (the default), the nodes dimensions and data type are displayed.
FUN	The function to be applied to each leaf in x.
...	Optional arguments to FUN for seedApply(). Additional arguments passed to methods for path().

Details

Use seedApply to apply a function to the seeds of a DelayedArray object.

Value

- showtree: return the input invisibly
- seedApply: A list of length nseed(x) for seedApply.

SpectraParam	<i>BiocSingularParam classes</i>
--------------	----------------------------------

Description

Find the Largest k Singular Values/Vectors of a Matrix using RSpectra package.

Usage

```

SpectraParam()

## S4 method for signature 'SpectraParam'
runSVD(
  x,
  k,
  nu = k,
  nv = k,
  center = FALSE,
  scale = FALSE,
  ncv = NULL,
  tol = 1e-10,
  maxitr = 1000,
  threads = 0L,
  ...,
  BSPARAM
)

```

Arguments

x	A numeric matrix-like object to use in the SVD.
k	Number of singular values requested.
nu	Number of right singular vectors to be computed. This must be between 0 and 'k'. (Must be equal to 'k' for BPCells IterableMatrix)
nv	Number of right singular vectors to be computed. This must be between 0 and k.
center	Either a logical value (TRUE/FALSE), or a numeric vector of length n . If a vector c is supplied, then SVD is computed on the matrix $A - 1c'$, in an implicit way without actually forming this matrix. <code>center = TRUE</code> has the same effect as <code>center = colMeans(A)</code> . Default is FALSE. Ignored if x is a <code>IterableMatrix</code> object.
scale	Either a logical value (TRUE/FALSE), or a numeric vector of length n . If a vector s is supplied, then SVD is computed on the matrix $(A - 1c')S$, where c is the centering vector and $S = \text{diag}(1/s)$. If <code>scale = TRUE</code> , then the vector s is computed as the column norm of $A - 1c'$. Default is FALSE. Ignored if x is a <code>IterableMatrix</code> object.
ncv	Number of Lanczos basis vectors to use. More vectors will result in faster convergence, but with greater memory use. <code>ncv</code> must satisfy $k < ncv \leq p$ where $p = \min(m, n)$. Default is $\min(p, \max(2*k+1, 20))$.
tol	Precision parameter. Default is 1e-10.
maxitr	Maximum number of iterations. Default is 1000.
threads	Control threads to use calculating mat-vec products (BPCells specific)
...	Not used currently
BSPARAM	A BiocSingularParam object specifying the type of algorithm to run.

See Also

[RSpectra](#) and [BPCells](#)

transpose_axis	<i>Transpose the storage axis for a BPCellsSeed or BPCellsMatrix object</i>
----------------	---

Description

Transpose the storage axis for a BPCellsSeed or BPCellsMatrix object

Usage

```
transpose_axis(object, ...)

## S4 method for signature 'BPCellsMatrix'
transpose_axis(object, ...)

storage_axis(object)

## S4 method for signature 'BPCellsMatrix'
storage_axis(object)

## S4 method for signature 'BPCellsDelayedOp'
storage_axis(object)

## S4 method for signature 'IterableMatrix'
storage_axis(object)
```

Arguments

object	A BPCellsMatrix object.
...	Arguments passed on to BPCells::transpose_storage_order
outdir	Directory to store the output
tmpdir	Temporary directory to use for intermediate storage
load_bytes	The minimum contiguous load size during the merge sort passes
sort_bytes	The amount of memory to allocate for re-sorting chunks of entries

Details

This re-sorts the entries of a matrix to change the storage order from row-major to col-major. For large matrices, this can be slow – around 2 minutes to transpose a 500k cell RNA-seq matrix. The default `load_bytes` (4MiB) and `sort_bytes` (1GiB) parameters allow ~85GB of data to be sorted with two passes through the data, and ~7.3TB of data to be sorted in three passes through the data.

Value

- `transpose_axis`: A [BPCellsMatrix](#) object with storage axis flipped. Note: `identical(as.matrix(transpose_axis), as.matrix(object))` is TRUE.
- `storage_axis`: A string indicates the storage axis, "row" or "col".

Index

/, numeric, BPCellsMatrix-method
 (DelayedArray, BPCellsDelayedOp-method),
[25](#)

<, numeric, BPCellsMatrix-method
 (BPCells-Compare), [6](#)

<=, numeric, BPCellsMatrix-method
 (BPCells-Compare), [6](#)

>, BPCellsMatrix, numeric-method
 (BPCells-Compare), [6](#)

>=, BPCellsMatrix, numeric-method
 (BPCells-Compare), [6](#)

[, BPCellsMatrix, ANY, ANY, ANY-method
 (show, BPCellsArray-method), [32](#)

[<-, BPCellsMatrix, ANY, ANY, ANY-method
 (show, BPCellsArray-method), [32](#)

[<-, BPCellsMatrix, ANY, ANY, BPCellsMatrix-method
 (show, BPCellsArray-method), [32](#)

[<-, BPCellsMatrix, ANY, ANY, IterableMatrix-method
 (show, BPCellsArray-method), [32](#)

[<-, BPCellsMatrix, ANY, ANY, dgCMatrix-method
 (DelayedArray, BPCellsDelayedOp-method),
[25](#)

[<-, BPCellsMatrix, ANY, ANY, matrix-method
 (DelayedArray, BPCellsDelayedOp-method),
[25](#)

%*%, ANY, BPCellsMatrix-method
 (BPCells-Multiplication), [9](#)

%*%, BPCellsMatrix, ANY-method
 (BPCells-Multiplication), [9](#)

%*%, BPCellsMatrix, BPCellsMatrix-method
 (BPCells-Multiplication), [9](#)

%*%, BPCellsMatrix, matrix-method
 (BPCells-Multiplication), [9](#)

%*%, BPCellsMatrix, numeric-method
 (BPCells-Multiplication), [9](#)

%*%, matrix, BPCellsMatrix-method
 (BPCells-Multiplication), [9](#)

%*%, numeric, BPCellsMatrix-method
 (BPCells-Multiplication), [9](#)

%/%, BPCellsMatrix, numeric-method
 (DelayedArray, BPCellsDelayedOp-method),
[25](#)

%/%, numeric, BPCellsMatrix-method
 (DelayedArray, BPCellsDelayedOp-method),
[25](#)

%%, BPCellsMatrix, numeric-method
 (DelayedArray, BPCellsDelayedOp-method),
[25](#)

%%, numeric, BPCellsMatrix-method
 (DelayedArray, BPCellsDelayedOp-method),
[25](#)

%*%*, [8](#), [13](#), [35](#)

acbind (BPCells-bind), [4](#)

acbind, BPCellsMatrix-method
 (BPCells-bind), [4](#)

aperm, BPCellsMatrix-method
 (show, BPCellsArray-method), [32](#)

aperm.BPCellsMatrix
 (show, BPCellsArray-method), [32](#)

apply (apply, BPCellsMatrix-method), [3](#)

apply, BPCellsMatrix-method, [3](#)

arbind (BPCells-bind), [4](#)

arbind, BPCellsMatrix-method
 (BPCells-bind), [4](#)

Arith, [35](#)

Arith, BPCellsMatrix, numeric-method
 (BPCells-Arithmetic), [3](#)

Arith, numeric, BPCellsMatrix-method
 (BPCells-Arithmetic), [3](#)

as.array, BPCellsDelayedOp-method
 (BPCellsDelayedOp-class), [16](#)

as.array, BPCellsMatrix-method
 (show, BPCellsArray-method), [32](#)

as.array, IterableMatrix-method
 (BPCellsSeed-class), [23](#)

as.array.BPCellsDelayedOp
 (BPCellsDelayedOp-class), [16](#)

- as.array.BPCellsMatrix
(show,BPCellsArray-method), 32
- as.array.IterableMatrix
(BPCellsSeed-class), 23
- as.matrix,BPCellsDelayedOp-method
(BPCellsDelayedOp-class), 16
- as.matrix,BPCellsMatrix-method
(show,BPCellsArray-method), 32
- as.matrix.BPCellsDelayedOp
(BPCellsDelayedOp-class), 16
- as.matrix.BPCellsMatrix
(show,BPCellsArray-method), 32

- binarize (BPCells-Compare), 6
- binarize,ANY-method
(DelayedArray,BPCellsDelayedOp-method),
25
- binarize,BPCellsMatrix-method
(BPCells-Compare), 6
- bind, 28, 32, 35
- bindCOLS (BPCells-bind), 4
- bindCOLS,BPCellsMatrix-method
(BPCells-bind), 4
- bindROWS (BPCells-bind), 4
- bindROWS,BPCellsMatrix-method
(BPCells-bind), 4
- BiocSingularParam, 37
- BPCells, 38
- BPCells-Arith (BPCells-Arithmetic), 3
- BPCells-Arithmetic, 3
- BPCells-bind, 4
- BPCells-Compare, 6
- BPCells-crossprod, 7
- BPCells-Math, 8
- BPCells-Multiplication, 9
- BPCells-Summarization, 10
- BPCells-tcrossprod, 12
- BPCells10xHDF5-IO, 13, 14, 15, 19, 21–23
- BPCells::binarize, 7
- BPCells::matrix_stats, 11
- BPCells::transpose_storage_order, 31,
38
- BPCellsAnnHDF5-IO, 14, 14, 15, 19, 21–23
- BPCellsArray
(show,BPCellsArray-method), 32
- BPCellsArray-class
(show,BPCellsArray-method), 32
- BPCellsDelayedAbind, 28, 32
- BPCellsDelayedOp, 28

- BPCellsDelayedOp-class, 16
- BPCellsDir-IO, 14, 15, 18, 19, 21–23
- BPCellsHDF5-IO, 14, 15, 19, 19, 21–23
- BPCellsMatrix, 3–15, 18–22, 25, 28–32, 34,
35, 38, 39
- BPCellsMatrix
(show,BPCellsArray-method), 32
- BPCellsMatrix-class
(show,BPCellsArray-method), 32
- BPCellsMatrix-methods
(show,BPCellsArray-method), 32
- BPCellsMem-IO, 14, 15, 19, 21, 21, 22, 23
- BPCellsSeed, 5, 14, 15, 19, 21, 22, 22, 23
- BPCellsSeed,ANY-method (BPCellsSeed), 22
- BPCellsSeed,BPCellsMatrix-method
(DelayedArray,BPCellsDelayedOp-method),
25
- BPCellsSeed,dgCMatrix-method
(BPCellsSeed), 22
- BPCellsSeed,IterableMatrix-method
(BPCellsSeed), 22
- BPCellsSeed,matrix-method
(BPCellsSeed), 22
- BPCellsSeed-class, 23

- cbind (BPCells-bind), 4
- cbind,BPCellsMatrix-method
(BPCells-bind), 4
- cbind2 (BPCells-bind), 4
- cbind2,ANY,BPCellsMatrix-method
(DelayedArray,BPCellsDelayedOp-method),
25
- cbind2,BPCellsMatrix,ANY-method
(DelayedArray,BPCellsDelayedOp-method),
25
- cbind2,BPCellsMatrix,BPCellsMatrix-method
(BPCells-bind), 4
- chunkdim,BPCellsDelayedOp-method
(BPCellsDelayedOp-class), 16
- chunkdim,IterableMatrix-method
(BPCellsSeed-class), 23
- colMaxs (BPCells-Summarization), 10
- colMaxs,BPCellsMatrix-method
(BPCells-Summarization), 10
- colMeans (BPCells-Summarization), 10
- colMeans,BPCellsMatrix-method
(BPCells-Summarization), 10
- colnames<- (show,BPCellsArray-method),
32

- colnames<- ,BPCellsMatrix-method
(show,BPCellsArray-method), 32
- colRanks (rank_transform), 30
- colRanks,BPCellsMatrix-method
(rank_transform), 30
- colSds (BPCells-Summarization), 10
- colSds,BPCellsMatrix-method
(BPCells-Summarization), 10
- colSums (BPCells-Summarization), 10
- colSums,BPCellsMatrix-method
(BPCells-Summarization), 10
- colVars (BPCells-Summarization), 10
- colVars,BPCellsMatrix-method
(BPCells-Summarization), 10
- Compare, 7, 35
- Compare,ANY,BPCellsMatrix-method
(DelayedArray,BPCellsDelayedOp-method),
25
- Compare,BPCellsMatrix,ANY-method
(DelayedArray,BPCellsDelayedOp-method),
25
- convert_matrix_type, 25
- convert_mode, 6, 24, 34
- convert_mode,ANY-method
(DelayedArray,BPCellsDelayedOp-method),
25
- convert_mode,BPCellsMatrix-method
(convert_mode), 24
- crossprod, 10, 13, 35
- crossprod (BPCells-crossprod), 7
- crossprod,ANY,BPCellsMatrix-method
(BPCells-crossprod), 7
- crossprod,BPCellsMatrix,ANY-method
(BPCells-crossprod), 7
- crossprod,BPCellsMatrix,BPCellsMatrix-method
(BPCells-crossprod), 7
- crossprod,BPCellsMatrix,matrix-method
(BPCells-crossprod), 7
- crossprod,BPCellsMatrix,numeric-method
(BPCells-crossprod), 7
- crossprod,matrix,BPCellsMatrix-method
(BPCells-crossprod), 7
- crossprod,numeric,BPCellsMatrix-method
(BPCells-crossprod), 7
- DelayedArray, 7, 9, 30, 36
- DelayedArray,BPCellsDelayedOp-method,
25
- DelayedArray,IterableMatrix-method
(show,BPCellsArray-method), 32
- DelayedArray-utils, 35
- DelayedMatrix, 32
- DelayedOp, 16, 17, 36
- dgCMatrix, 4, 7, 8, 10, 12, 14, 15, 18, 20–22,
28, 29, 31, 34
- dim,BPCellsDelayedOp-method
(BPCellsDelayedOp-class), 16
- dimnames,BPCellsDelayedOp-method
(BPCellsDelayedOp-class), 16
- dimnames<- (show,BPCellsArray-method),
32
- dimnames<- ,BPCellsMatrix,ListOrNULL-method
(show,BPCellsArray-method), 32
- expm1 (BPCells-Math), 8
- expm1,BPCellsMatrix-method
(BPCells-Math), 8
- expm1_slow (BPCells-Math), 8
- expm1_slow,ANY-method
(DelayedArray,BPCellsDelayedOp-method),
25
- expm1_slow,BPCellsMatrix-method
(BPCells-Math), 8
- extract_array,BPCellsDelayedOp-method
(BPCellsDelayedOp-class), 16
- extract_array,IterableMatrix-method
(BPCellsSeed-class), 23
- extract_sparse_array,BPCellsDelayedOp-method
(BPCellsDelayedOp-class), 16
- extract_sparse_array,IterableMatrix-method
(BPCellsSeed-class), 23
- internal-methods
(DelayedArray,BPCellsDelayedOp-method),
25
- is.finite,BPCellsMatrix-method
(show,BPCellsArray-method), 32
- is.infinite,BPCellsMatrix-method
(show,BPCellsArray-method), 32
- is.na,BPCellsMatrix-method
(show,BPCellsArray-method), 32
- is.nan,BPCellsMatrix-method
(show,BPCellsArray-method), 32
- is_noop,BPCellsDelayedAbind-method
(BPCellsDelayedOp-class), 16
- is_noop,BPCellsDelayedRenameDims-method
(BPCellsDelayedOp-class), 16

- is_noop, BPCellsDelayedSubset-method
(BPCellsDelayedOp-class), 16
- is_sparse, BPCellsDelayedOp-method
(BPCellsDelayedOp-class), 16
- is_sparse, IterableMatrix-method
(BPCellsSeed-class), 23
- IterableMatrix, 34
- IterableMatrix (BPCellsSeed-class), 23
- log, BPCellsMatrix-method
(DelayedArray, BPCellsDelayedOp-method),
25
- log1p (BPCells-Math), 8
- log1p, BPCellsMatrix-method
(BPCells-Math), 8
- log1p_single (BPCells-Math), 8
- log1p_single, BPCellsMatrix-method
(BPCells-Math), 8
- mask_matrix, 28, 29
- mask_matrix, ANY, ANY-method
(DelayedArray, BPCellsDelayedOp-method),
25
- mask_matrix, BPCellsMatrix, ANY-method
(mask_matrix), 28
- mask_matrix, BPCellsMatrix, BPCellsMatrix-method
(mask_matrix), 28
- match.fun, 3
- Math, 9, 35
- Math, BPCellsArray-method
(DelayedArray, BPCellsDelayedOp-method),
25
- Math2, 9
- Math2, BPCellsArray-method
(DelayedArray, BPCellsDelayedOp-method),
25
- matrix_stats, 5, 28, 32
- matrix_stats (BPCells-Summarization), 10
- matrix_stats, BPCellsMatrix-method
(BPCells-Summarization), 10
- matrixClass, BPCellsArray-method
(show, BPCellsArray-method), 32
- OLD_extract_sparse_array, BPCellsDelayedOp-method
(BPCellsDelayedOp-class), 16
- OLD_extract_sparse_array, IterableMatrix-method
(BPCellsSeed-class), 23
- Ops, BPCellsArray, BPCellsArray-method
(show, BPCellsArray-method), 32
- Ops, BPCellsArray, vector-method
(show, BPCellsArray-method), 32
- Ops, vector, BPCellsArray-method
(show, BPCellsArray-method), 32
- pmax2 (pmin2), 29
- pmax2, BPCellsMatrix, DelayedArray-method
(DelayedArray, BPCellsDelayedOp-method),
25
- pmax2, BPCellsMatrix, vector-method
(DelayedArray, BPCellsDelayedOp-method),
25
- pmax2, DelayedArray, BPCellsMatrix-method
(DelayedArray, BPCellsDelayedOp-method),
25
- pmax2, vector, BPCellsMatrix-method
(DelayedArray, BPCellsDelayedOp-method),
25
- pmin2, 29
- pmin2, BPCellsMatrix, DelayedArray-method
(DelayedArray, BPCellsDelayedOp-method),
25
- pmin2, BPCellsMatrix, numeric-method
(pmin2), 29
- pmin2, BPCellsMatrix, vector-method
(DelayedArray, BPCellsDelayedOp-method),
25
- pmin2, DelayedArray, BPCellsMatrix-method
(DelayedArray, BPCellsDelayedOp-method),
25
- pmin2, numeric, BPCellsMatrix-method
(pmin2), 29
- pmin2, vector, BPCellsMatrix-method
(DelayedArray, BPCellsDelayedOp-method),
25
- pmin2/pmax2, 35
- pmin_by_col (pmin2), 29
- pmin_by_col, BPCellsMatrix-method
(pmin2), 29
- pmin_by_row (pmin2), 29
- pmin_by_row, BPCellsMatrix-method
(pmin2), 29
- pmin_scalar (pmin2), 29
- pmin_scalar, BPCellsMatrix-method
(pmin2), 29
- rank_transform, 30, 31
- rank_transform, ANY-method
(DelayedArray, BPCellsDelayedOp-method),

- 25
- rank_transform, BPCellsMatrix-method
(rank_transform), 30
- rbind (BPCells-bind), 4
- rbind, BPCellsMatrix-method
(BPCells-bind), 4
- rbind2 (BPCells-bind), 4
- rbind2, ANY, BPCellsMatrix-method
(DelayedArray, BPCellsDelayedOp-method), 25
- rbind2, BPCellsMatrix, ANY-method
(DelayedArray, BPCellsDelayedOp-method), 25
- rbind2, BPCellsMatrix, BPCellsMatrix-method
(BPCells-bind), 4
- readBPCells10xHDF5Matrix
(BPCells10xHDF5-IO), 13
- readBPCellsAnnHDF5Matrix
(BPCellsAnnHDF5-IO), 14
- readBPCellsDirMatrix (BPCellsDir-IO), 18
- readBPCellsHDF5Matrix (BPCellsHDF5-IO), 19
- round (BPCells-Math), 8
- round, BPCellsMatrix-method
(BPCells-Math), 8
- rowMaxs (BPCells-Summarization), 10
- rowMaxs, BPCellsMatrix-method
(BPCells-Summarization), 10
- rowMeans (BPCells-Summarization), 10
- rowMeans, BPCellsMatrix-method
(BPCells-Summarization), 10
- rownames<- (show, BPCellsArray-method), 32
- rownames<-, BPCellsMatrix-method
(show, BPCellsArray-method), 32
- rowRanks (rank_transform), 30
- rowRanks, BPCellsMatrix-method
(rank_transform), 30
- rowSds (BPCells-Summarization), 10
- rowSds, BPCellsMatrix-method
(BPCells-Summarization), 10
- rowSums (BPCells-Summarization), 10
- rowSums, BPCellsMatrix-method
(BPCells-Summarization), 10
- rowVars (BPCells-Summarization), 10
- rowVars, BPCellsMatrix-method
(BPCells-Summarization), 10
- RSpectra, 38
- runSVD, SpectraParam-method
(SpectraParam), 36
- seedApply (showtree), 36
- set_threads, 32
- set_threads, ANY-method
(DelayedArray, BPCellsDelayedOp-method), 25
- set_threads, BPCellsDelayedAbind-method
(DelayedArray, BPCellsDelayedOp-method), 25
- set_threads, BPCellsMatrix-method
(set_threads), 32
- set_threads, ColBindMatrices-method
(DelayedArray, BPCellsDelayedOp-method), 25
- set_threads, RowBindMatrices-method
(DelayedArray, BPCellsDelayedOp-method), 25
- show, BPCellsArray-method, 32
- show, BPCellsMatrix-method
(show, BPCellsArray-method), 32
- showtree, 36
- SparseArray, 17, 24
- SparseArraySeed, 17, 24
- SpectraParam, 36
- SpectraParam-class (SpectraParam), 36
- storage_axis, 28, 31
- storage_axis (transpose_axis), 38
- storage_axis, BPCellsDelayedOp-method
(transpose_axis), 38
- storage_axis, BPCellsMatrix-method
(transpose_axis), 38
- storage_axis, IterableMatrix-method
(transpose_axis), 38
- storage_mode, 17, 24
- storage_mode (convert_mode), 24
- storage_mode, BPCellsDelayedOp-method
(convert_mode), 24
- storage_mode, BPCellsMatrix-method
(convert_mode), 24
- storage_mode, IterableMatrix-method
(convert_mode), 24
- storage_mode, matrix-method
(convert_mode), 24
- summarization, 35
- t (show, BPCellsArray-method), 32

- t, BPCellsDelayedOp-method
 - (BPCellsDelayedOp-class), 16
- t, BPCellsMatrix-method
 - (show, BPCellsArray-method), 32
- tcrossprod, 8, 10
- tcrossprod (BPCells-tcrossprod), 12
- tcrossprod, ANY, BPCellsMatrix-method
 - (BPCells-tcrossprod), 12
- tcrossprod, BPCellsMatrix, ANY-method
 - (BPCells-tcrossprod), 12
- tcrossprod, BPCellsMatrix, BPCellsMatrix-method
 - (BPCells-tcrossprod), 12
- tcrossprod, BPCellsMatrix, matrix-method
 - (BPCells-tcrossprod), 12
- tcrossprod, BPCellsMatrix, numeric-method
 - (BPCells-tcrossprod), 12
- tcrossprod, matrix, BPCellsMatrix-method
 - (BPCells-tcrossprod), 12
- tcrossprod, numeric, BPCellsMatrix-method
 - (BPCells-tcrossprod), 12
- transpose_axis, 28, 31, 38
- transpose_axis, ANY-method
 - (DelayedArray, BPCellsDelayedOp-method), 25
- transpose_axis, BPCellsMatrix-method
 - (transpose_axis), 38
- transpose_storage_order, 34
- type, 5, 25, 28
- type, BPCellsDelayedOp-method
 - (BPCellsDelayedOp-class), 16
- type, IterableMatrix-method
 - (BPCellsSeed-class), 23
- type<-, BPCellsMatrix-method
 - (show, BPCellsArray-method), 32

- writeBPCells10xHDF5Matrix
 - (BPCells10xHDF5-IO), 13
- writeBPCells10xHDF5Matrix, ANY-method
 - (BPCells10xHDF5-IO), 13
- writeBPCellsAnnHDF5Matrix
 - (BPCellsAnnHDF5-IO), 14
- writeBPCellsAnnHDF5Matrix, ANY-method
 - (BPCellsAnnHDF5-IO), 14
- writeBPCellsDirMatrix (BPCellsDir-IO), 18
- writeBPCellsDirMatrix, ANY-method
 - (BPCellsDir-IO), 18
- writeBPCellsHDF5Matrix
 - (BPCellsHDF5-IO), 19
- writeBPCellsHDF5Matrix, ANY-method
 - (BPCellsHDF5-IO), 19
- writeBPCellsMemMatrix (BPCellsMem-IO), 21
- writeBPCellsMemMatrix, ANY-method
 - (BPCellsMem-IO), 21